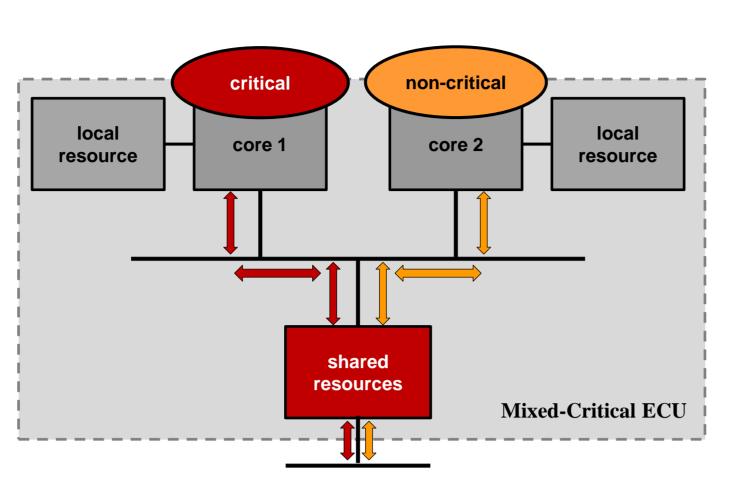


WP3 Dynamic Runtime Environments and Services **IDAMC Integrated Dependable Architecture for Many Cores**

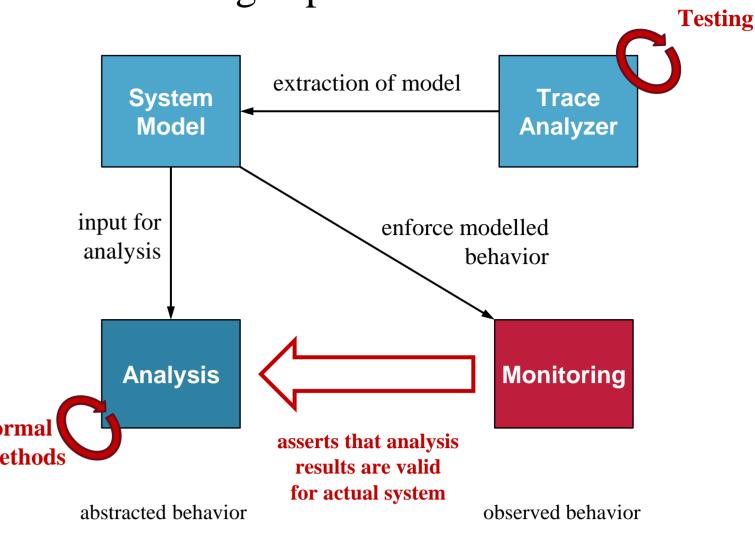
Multicore Systems

- Arriving to safety-critical systems (e.g. automotive, avionic ...)
- Integration of functionalities from previously distributed ECUs
- Applications of different criticalities sharing resources
- Shared resources can degrade performance and safety
- Challenges:
 - Functional independence but allow communication
 - Timing independence but efficient scheduling



Monitoring

- **Observe** and **validate** behavior of system w.r.t. to design specifications
- Can be passive or active
- Passive:
 - Only observe and report ullet
- Active:
 - Interact with the system ulletunder observation

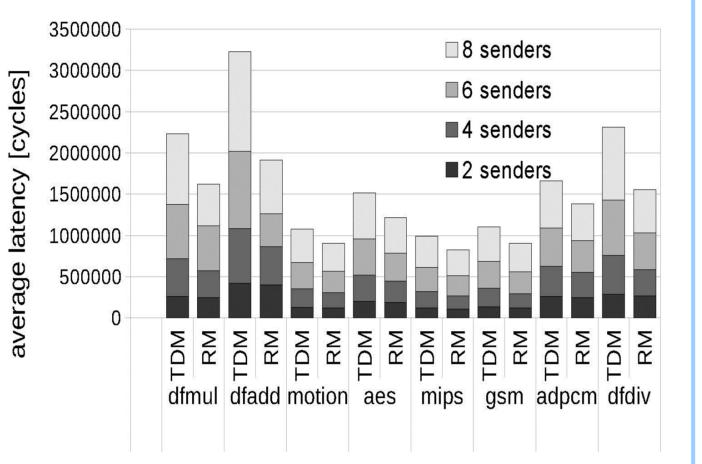


Resource Brokering

- Additional **control layer** enabling distributed, hybrid or centralized **admission** lacksquarecontrol
- Enables **dynamic adaption** to runtime behavior
- Transparent for applications lacksquare
- Hardware independent (can use COTS HW) lacksquare

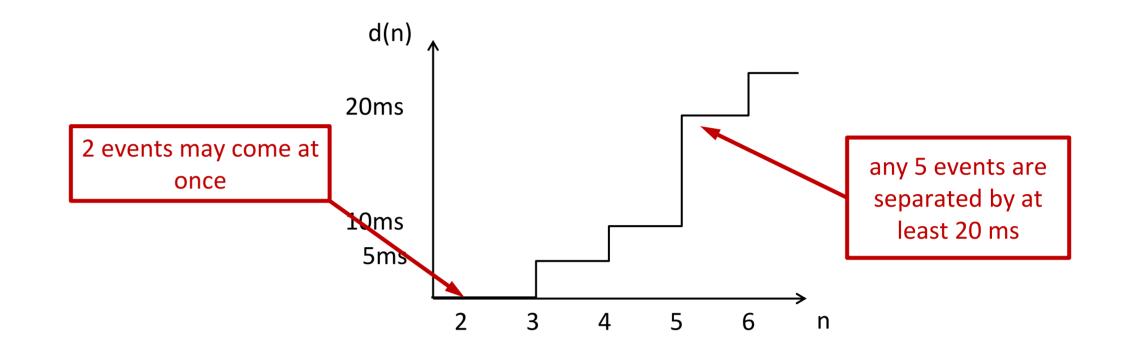
Benefits:

- Dynamic budgeting lacksquare
- Reduced overprovisioning
- Safe and efficient resource sharing
 - Enables better worst-case guarantees and performance than TDM



Monitoring Arbitrary Activation Patterns

Monitoring of the minimum distance between any n consecutive events (n-repetitive minimum distance function)



- Benefits: ullet
 - **Better flexibility** compared to standard (periodic) approaches
 - **Good scalability** (linear increase of computational time and memory usage)
 - User/specified trade-off between accuracy and overhead (runtime & memory) \bullet
 - Many possible applications (CPU, Network, Peripherals) \bullet

Brokering Research

Development Platform

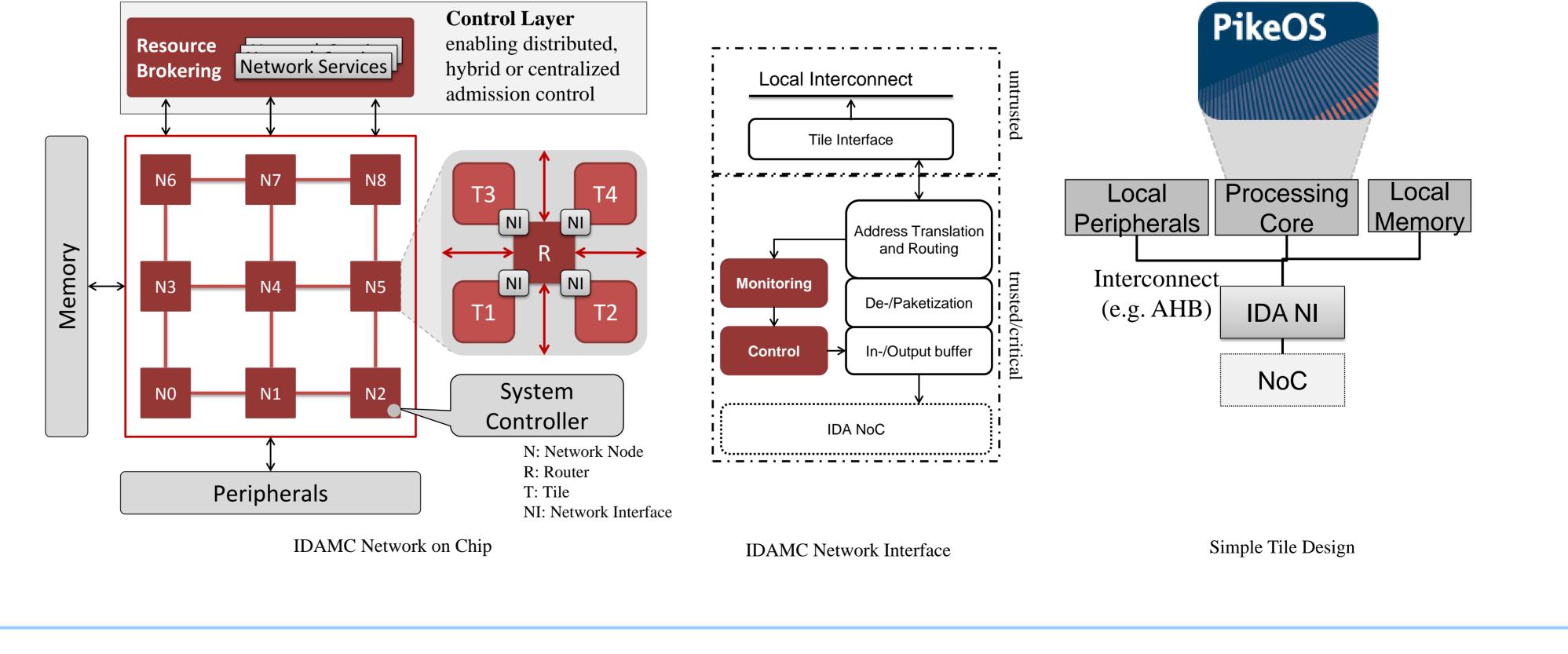
Time-Division Multiplexing

- Entire NoC handled as a single shared resource ullet
- Each application/transmission has a time slot \bullet
- Accesses granted in a cyclic order \bullet
- Advantage: permits isolation ullet
- Disadvantage: introduces a static, periodic, non-work conserving scheme
- \rightarrow decreased utilization whenever the system is not highly loaded

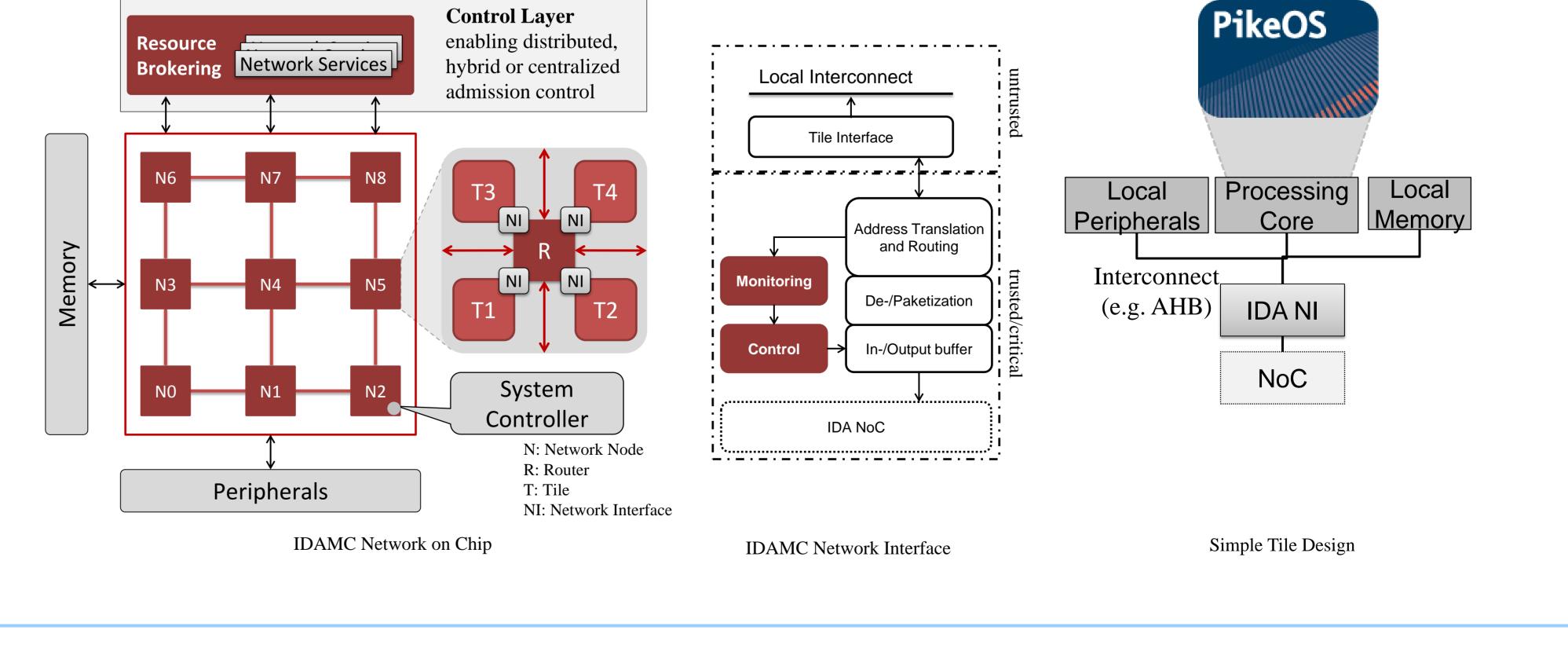
Non-blocking routers with rate control

- Local arbitration performed independently in routers \bullet
 - Transmissions separated on independent virtual channels
 - No correlation between routers, i.e. a blocked packet cannot block arriving packets
- Advantage: work-conserving scheduling and isolation \bullet
- Disadvantage: high hardware overhead \bullet

- Integrated Dependable Architecture for \bullet Many Cores (IDAMC)
- 4-64 nodes (N)
- Mesh Network-on-Chip
- Up to four tiles (T) per node
- Hardware mechanisms for ullet
 - Virtualization and Isolation
 - On-chip data transport Monitoring (timing and power)



- Based on Gaisler's GRLIB IP library (LEON3) processor, AMBA 2.0, ...)
 - Heterogeneous tiles possible
- Extended by **network interface (NI)** as AHB master and/or slave
- Other local busses might be supported in the future by the use of wrappers (e.g. OCP)
- NoC and others tiles are accessible via memory range of NI
- Support for PikeOS



Resource Brokering

- Offers worst-case guarantees \bullet
- Reducing hardware overhead \bullet
 - Sharing of a virtual channel
- Reducing head-of-line blocking \bullet
- Reducing temporal overhead \bullet
 - Global work-conserving scheduling

Contributing Partners:





